



## Unreal Tournament 2004 Map

**Title** : Lea  
**Version** : v 1.0  
**Release Date** : 11/03/2005  
**Filename** : DM-1on1-Lea.ut2  
**Author** : Cédric "\_H1ghTecM@N^" Mourouvin (aka htk)  
**Location** : Réunion Island (France)  
**Email Address** : itecman@hotmail.com  
**Web Page** : [http://itecman.free.fr/ht/unreal\\_mapping.php](http://itecman.free.fr/ht/unreal_mapping.php)  
**IRC chan** : #htk.map @ Qnet  
**Description** : My first map for UT2K4. Built on an XP 3000+, A7N8X Deluxe/NForce 2.0, 512 DDRAM, 160 Go HD and a ATI 9600 Pro 128 mo - with Win XP pro -.  
**Build time** : Around 130 hours  
**Credits** : Gameplay improve, Main ( th0r^ - lauke) - Lotus - NeLlkee \* Mapping : Sdrufos, gko, Gui "my friend" XD \* Others : Arsenik, Spawn2k4, \*ZoRd\*, Zco``, Monkey, Arpenteur, Jcette... (sorry for people I forgot : )

## Play Informations

**Game** : Unreal Tournament 2004  
**Level Name** : Lea (DM-1on1-Lea.ut2)  
**Game Type** : 1on1 (perhaps 2on2 XD)  
**Single Player** : yes (not really made for bots ;)  
**Deathmatch** : yes  
**Capture the Flag** : no  
**Multiplayer** : yes  
**New Sounds, Graphics, Static meshes** : No  
**Difficulty** : for all :)  
**Bugs** : you are invited to contact me if you find one @ : itecman@hotmail.com, thx

## Construction

**Editor(s) used** : Unreal Ed 3  
**Base** : Completely new map thought in some boring study hours ;)  
**Credits** : The goal were to make a map with a pretty good gameplay, specially for 1on1, and make sure it is the result with all this good gameplay adviser. I tried to make a map wich can give us crazy kills !

## Version & Fixed

**Lasts versions** : beta and beta2  
**Changes in this beta 2 :**  
- 98% of Textures changed  
- Some blocking volume added  
- the screen animation in the maplist

## Install

Unzip the file DM-1on1-Lea.ut2 into your UnrealTournament2004\maps directory. Need CBP 2.

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